

Immersed domain approach for fluid-structure-contact interaction

FEM@LLNL Seminar Series (<https://mfem.org/seminar>)

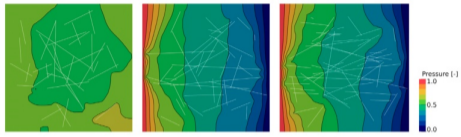
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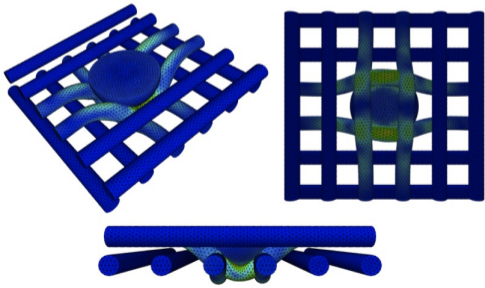
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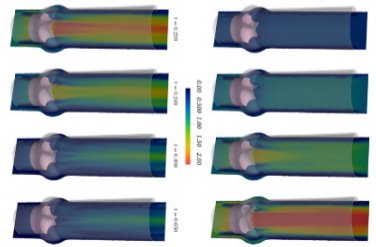
Flow (and transport) in fractured porous media



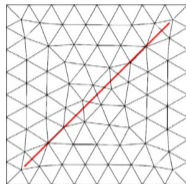
Contact



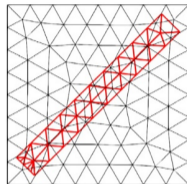
Fluid-structure interaction (Video)



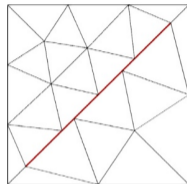
Types of discrete fractures



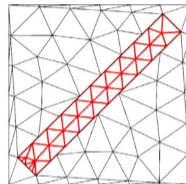
(a) Embedded-HD



(b) Embedded-ED



(c) Decomposition-HD



(d) Decomposition-ED

Embedded/Immersed

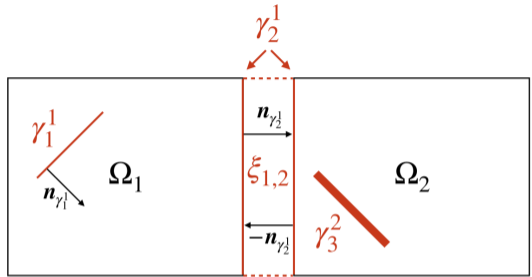
- Fracture network mesh is independent from matrix mesh
- Convenient for stochastically generated and complex networks
- Intersections and coupling of discrete fields

Fitted/Decomposition

- Exact representation of interface in matrix
- Complexity in meshing stage
- High-resolution meshes vs ill-shaped elements

Flow in fractured porous media

- Matrix domain $\Omega \subset \mathbb{R}^d, d \in \{2, 3\}$
- Fracture $\Gamma \subset \Omega$ (manifold dim. d or $d - 1$)
- Pressure p, p
- Sink/source f, f
- Lagrange multiplier
- Permeability K, K



The weak form: find $(p, p) \in V$ and $\lambda \in \Lambda$, such that

$$\begin{aligned}
 (K \nabla p, \nabla q)_{\Omega} - (\lambda, q) &= (f, q)_{\Omega}, \\
 (K \nabla p, \nabla q) + (\lambda, q) &= (f, q)_{\Omega},
 \end{aligned}$$

and the weak equality condition $-(p - p, \lambda) = 0$, are satisfied, $\forall (q, q) \in W$, and $\forall \lambda \in \Lambda$

- Finite element method
- Meshes $\mathcal{M}_i = \mathcal{M}_{\Omega_i}$ for the matrix sub-domains $\Omega_i, i = 1, \dots, N$
- Meshes \mathcal{M}_k for fractures $k, k = 1 \dots N$
- Multiplier space on fracture, we set $\mathcal{M}_k = \mathcal{M}_k$
- Lagrange elements \mathbb{P}^k , or tensor-product elements \mathbb{Q}^k of order k

$$\begin{aligned}
 W_{h,} &= \{w \in W(\cdot) : \forall E \in \mathcal{M}, \\
 & \quad w|_E \in \left. \begin{array}{l} \mathbb{P}^k \quad \text{if } E \text{ is a simplex} \\ \mathbb{Q}^k \quad \text{if } E \text{ is a hyper-cuboid} \end{array} \right\} \\
 & \quad \}, \\
 & \quad \in \{\Omega, \quad d, \quad d-1\}, \\
 & \quad \in \{ \quad d, \quad d-1\} \quad (\text{Lagrange multiplier space})
 \end{aligned}$$

- $\{ \varphi_i \}_{i \in J}$ is the basis of $W_{h,\Omega}$
- $\{ \varphi_j \}_{j \in J}$ is the basis of W_h ,
- $\{ \varphi_k \}_{k \in J}$ is the basis of W_h
- J and $J \subset \mathbb{N}$ are nodes index sets
- Function $p \in W_{h,\Omega}$, $p \in W_h$, and $p \in W_h$,
- $p = \sum_{i \in J} P_i \varphi_i$
- $p = \sum_{j \in J} P_j \varphi_j$
- $p = \sum_{k \in J} P_k \varphi_k$
- $(\varphi_i, \varphi_j)_h = \delta_{ij} (\varphi_i, 1)_h \quad \forall i, j \in J$
(bi-orthogonality)
- $(\varphi_j, 1)_h > 0$ (positivity)

Point-wise algebraic equations

- Porous matrix ($\mathbf{A} \mathbf{p} - \mathbf{B}^T \boldsymbol{\lambda} = \mathbf{f}$)

$$\sum_{i \in J} P_i (\mathbf{K} \nabla \varphi_i, \nabla \varphi_j)_{\Omega_h} - \sum_{k \in J} P_k (\varphi_k, \varphi_j)_h = (f, \varphi_j)_{\Omega_h}, \quad \forall j \in J,$$

- Fracture ($\mathbf{A} \mathbf{p} + \mathbf{D}^T \boldsymbol{\lambda} = \mathbf{f}$)

$$\sum_{i \in J} P_i (\mathbf{K} \nabla \varphi_i, \nabla \varphi_j)_h + \sum_{k \in J} P_k (\varphi_k, \varphi_j)_h = (f, \varphi_j)_h, \quad \forall j \in J,$$

- Weak-equality condition ($-\mathbf{B} \mathbf{p} + \mathbf{D} \boldsymbol{\lambda} = \mathbf{0}$)

$$-\left(\sum_{i \in J} P_i (\varphi_i, \varphi_j)_{\Omega_h} - \sum_{k \in J} P_k (\varphi_k, \varphi_j)_h \right) = 0, \quad \forall j \in J$$

Linear system of equations

- Saddle-point system

$$\begin{vmatrix} \mathbf{A} & \mathbf{0} & -\mathbf{B}^T \\ \mathbf{0} & \mathbf{A} & \mathbf{D}^T \\ -\mathbf{B} & \mathbf{D} & \mathbf{0} \end{vmatrix} \begin{vmatrix} \mathbf{p} \\ \mathbf{p} \\ \lambda \end{vmatrix} = \begin{vmatrix} \mathbf{f} \\ \mathbf{f} \\ \mathbf{0} \end{vmatrix}$$

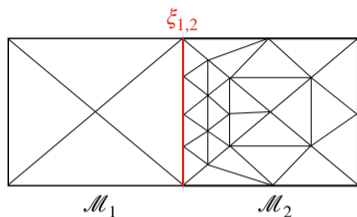
- Gaussian-elimination \rightarrow condensed system

$$(\mathbf{A} + \mathbf{T}^T \mathbf{A} \mathbf{T}) \mathbf{p} = \mathbf{f} + \mathbf{T}^T \mathbf{f} ,$$

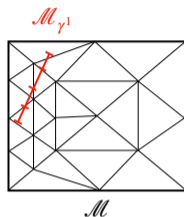
- $\mathbf{T} = \mathbf{D}^{-1} \mathbf{B}$
- \mathbf{D} is trivially invertible thanks to bi-orthogonal basis
- Symmetric-positive definite linear system solved only for \mathbf{p}
- Solved with preconditioned CG or AMG (e.g., Hypre)

Flow in fractured porous media: numerical experiments

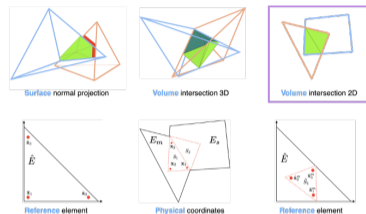
Handling non-conforming meshes \rightarrow computing $\mathbf{T} = \mathbf{D}^{-1}\mathbf{B}$



(a) Non conforming interface between mesh \mathcal{M}_1 and mesh \mathcal{M}_2 .



(b) Meshes for fracture \mathcal{M}_1 and porous matrix \mathcal{M} for the embedded scenario.



(c) Numerical quadrature within intersections

Matrix (mortar)	Fracture (nonmortar)	Intersection type
$\Omega \subset \mathbb{R}^3$	3	polyhedron-polyhedron
$\Omega \subset \mathbb{R}^3$	2	polyhedron-polygon
$\partial\Omega_i \cap \partial\Omega_j \subset \mathbb{R}^3$	$\partial\Omega_j \cap \partial\Omega_i \subset \mathbb{R}^3$	polygon-polygon (oriented)
$\Omega \subset \mathbb{R}^2$	2	polygon-polygon
$\Omega \subset \mathbb{R}^2$	1	polygon-segment
$\partial\Omega_i \cap \partial\Omega_j \subset \mathbb{R}^2$	$\partial\Omega_j \cap \partial\Omega_i \subset \mathbb{R}^2$	segment-segment (oriented)

Results are selected from these contributions

3D non-conforming mesh model for flow in fractured porous media using Lagrange multipliers (Schädle, Zulian, Vogler, Bhopalam, Nestola, Ebigo, Krause, and Saar [2019])



Comparison and application of non-conforming mesh models for flow in fractured porous media using dual Lagrange multipliers (Zulian, Schädle, Karagyaur, and Nestola [2020])



Comparison and application of non-conforming mesh models for flow in fractured porous media using dual Lagrange multipliers

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ARTICLE INFO

Available online 18 October 2020

Keywords: Non-conforming mesh; Dual Lagrange multiplier; Fractured porous media; Non-conforming mesh; Lagrange multiplier method

ABSTRACT

Geological settings, such as reservoirs, include fractures with different material properties and geometric features. However, numerical simulation is applied regardless of the complexity of the fractures which efficiently allow us to integrate various fracture geometries in a porous medium matrix. This study focuses on a modeling approach for single-phase flow in fractured porous media and its application in different types of non-conforming mesh models. We propose a combination of the Lagrange multiplier method with variational multiscale techniques for simulating flow through fractured porous media by employing complex non-conforming geometries as well as hybrid and non-dimensional models and discretizations. The variational theory is based on the L^2 -projection and enables an accurate and highly efficient parallel projection of both between non-conforming meshes (e.g., between fracture and porous matrix domains).

We present the different techniques in a unified mathematical framework with a practical perspective. By means of numerical experiments we discuss both, performance and applicability of the particular strategies. Comparisons of finite element simulation results to widely adopted H^1 benchmarks show good agreement and the dual Lagrange multiplier queries show good performance in an extension to 3D fracture networks, we find results comparable to results in a previous work. Furthermore, benchmark case and afterwards we explore a complex scenario which traverses the different types of fracture models. Complex and highly conductive fracture networks are based on a variable resolution with embedded hybrid-dimensional fractures. However, thick and blocking fractures are better approximated by non-dimensional embedded fractures and the non-dimensional mortar method, respectively.

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3D non-conforming mesh model for flow in fractured porous media using Lagrange multipliers

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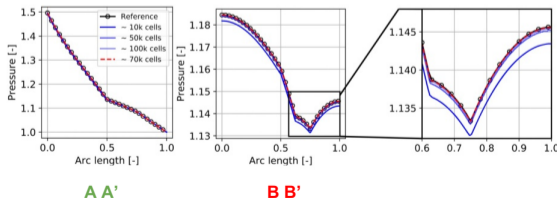
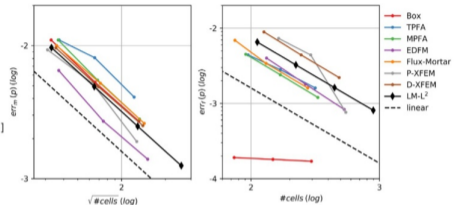
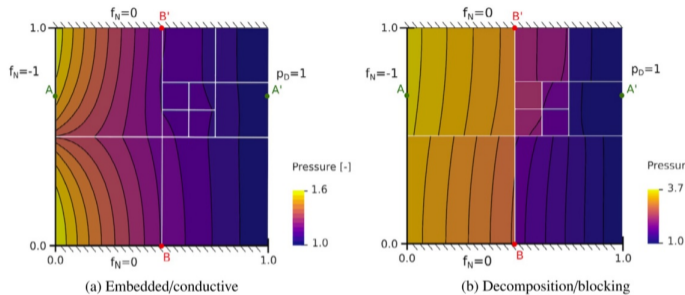
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This work presents a modeling approach for single-phase flow in 3D fractured porous media with non-conforming meshes. To this end, a Lagrange multiplier method is combined with a parallel variational multiscale approach. This Lagrange multiplier method enables the use of non-conforming meshes and captures the resulting coupling between fracture and matrix domains. The variational multiscale allows porous, anisotropic, and parallel projection of variables between non-conforming meshes (e.g., between fracture and matrix domains). Comparison of simulation with H^1 benchmarks show good agreement, and the applied finite element Lagrange multiplier queries show good performance. The method is further extended to 3D fracture networks by comparing it to results from non-conforming mesh discretizations which were used as a reference. Application to realistic fracture networks with features of fractures in dimensional, block size and mesh convergence are investigated by benchmark cases and 3D fracture network applications. Results demonstrate the the Lagrange multiplier method, in combination with the variational multiscale approach, is capable of modeling single-phase flow through realistic 3D fracture networks.

Benchmark 1: regular fracture network

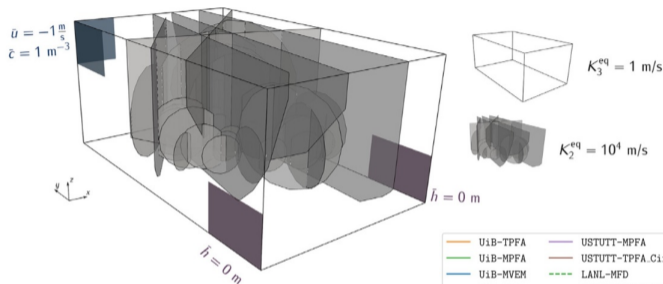


Method	#-matr.	#-frac.	d.o.f.	nnz/size ²	$\ \cdot \ _2$ -cond.	err _n
Embedded-ED	10 656 triangles	8648	5853	2.6e-4	3.7e6	3.3e-5
Embedded-ED	47 142 triangles	8648	25 992	7.6e-5	1.8e8	1.9e-6
Embedded-ED	96 762 triangles	8648	53 379	5.3e-5	1.2e9	2.8e-7
Decomposition-ED	12 791 triangles	34 592	32 935	2.3e-4	5.2e10	6.4e-8
Decomposition-ED	36 331 triangles	34 592	45 172	1.7e-4	8.8e10	2.8e-8
Decomposition-ED (blocking)	922 triangles	34 592	26 520	2.7e-4	9.4e7	3.3e-8
Embedded-HD	1600 quads	112	1681	9.7e-4	1.6e5	1.3e-7
Embedded-HD	25 600 quads	448	25 921	4.3e-5	9.5e6	1.0e-7
Embedded-HD	102 400 quads	896	103 041	1.0e-5	7.6e7	9.8e-8
Embedded-ED (disconnected)	7596 triangles	12 052	4198	3.2e-4	2.0e6	6.1e-5
Embedded-ED (disconnected)	34 116 triangles	12 052	18 902	7.7e-5	4.1e7	4.0e-6
Embedded-ED (disconnected)	70 365 triangles	12 052	38 998	4.6e-5	2.6e8	8.9e-7
Embedded-ED (disconnected)	1600 quads	112	1681	8.5e-4	1.6e5	2.9e-7
Embedded-HD (disconnected)	25 600 quads	448	25 921	4.3e-5	9.6e6	2.3e-7
Embedded-HD (disconnected)	102 400 quads	896	103 041	1.0e-5	7.6e7	2.2e-7

Benchmark 1 (+3D): choice of Lagrange multiplier

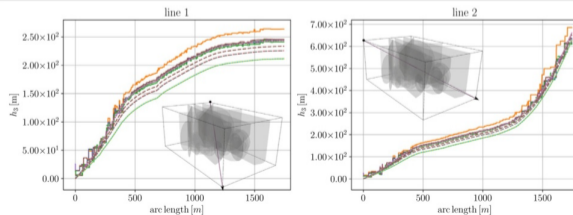
Method	#-matr.	#-frac.	d.o.f.	nnz/size ²	$\ \cdot \ _2$ -cond.
Box	1078 triangles	74	577	1.1e-2	2.2e3
TPFA	1386 triangles	95	1481	2.7e-3	4.8e4
MPFA	1348 triangles	91	1439	8.0e-3	5.8e4
EDFM	1369 quads	132	1501	3.3e-3	5.6e4
Flux-Mortar	1280 triangles	75	3366	1.8e-3	2.4e6
P-XFEM	961 quads	164	1650	8.0e-3	9.3e9
D-XFEM	1250 triangles	126	4474	1.3e-3	1.2e6
MFD	1 136 456 quads	38 600	2 352 280		
SLM-FEM: $\xi = 1000$	1089 quads	112	1374	-	1.3e5
LM-L ²	1089 quads	112	1374	6.7e-3	4.6e11
LM-L ² - dual-Lagr.-Mult.	1089 quads	112	1156	9.7e-3	3.0e4
LM-L ² - p0-Lagr.-Mult.	1089 quads	112	1377	6.3e-3	3.7e8
LM-L ² - (3D)	35 937 hexas	3584	46 498	6.0e-4	7.7e12
LM-L ² - dual-Lagr.-Mult. - (3D)	35 937 hexas	3584	39 304	1.4e-3	6.4e4
LM-L ² - p0-Lagr.-Mult. - (3D)	35 937 hexas	3584	46 485	5.4e-4	1.7e11

High-resolution example

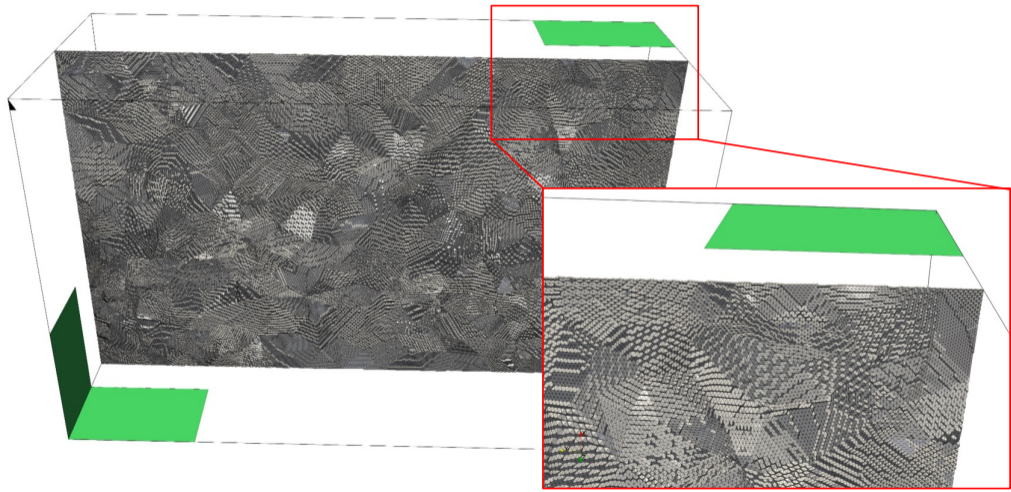


52 fractures

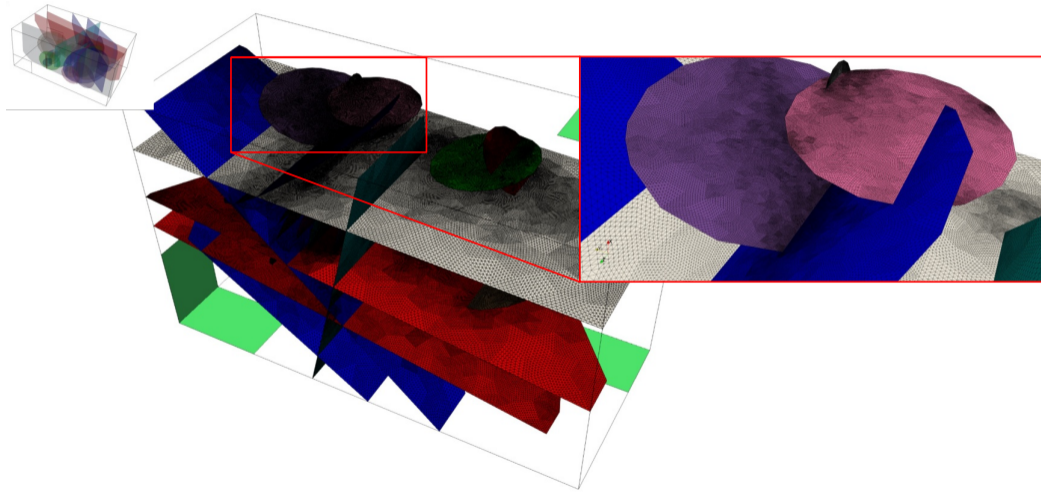
Matrix hydraulic conductivity K_3	\mathbf{I}	m/s
Fracture effective tangential hydraulic conductivity K_2	$1 \times 10^2 \mathbf{I}$	m^3/s
Fracture effective normal hydraulic conductivity κ_2	2×10^6	1/s
Intersection effective tangential hydraulic conductivity K_1	1	m^2/s
Intersection effective normal hydraulic conductivity κ_1	2×10^4	m/s
Matrix porosity ϕ_3	2×10^{-1}	
Fracture porosity ϕ_2	2×10^{-1}	
Intersection porosity ϕ_1	2×10^{-1}	
Fracture cross-sectional length ϵ_2	1×10^{-2}	m
Intersection cross-sectional area ϵ_1	1×10^{-4}	m^2
Total simulation time	5×10^3	s
Time-step Δt	5×10^1	s



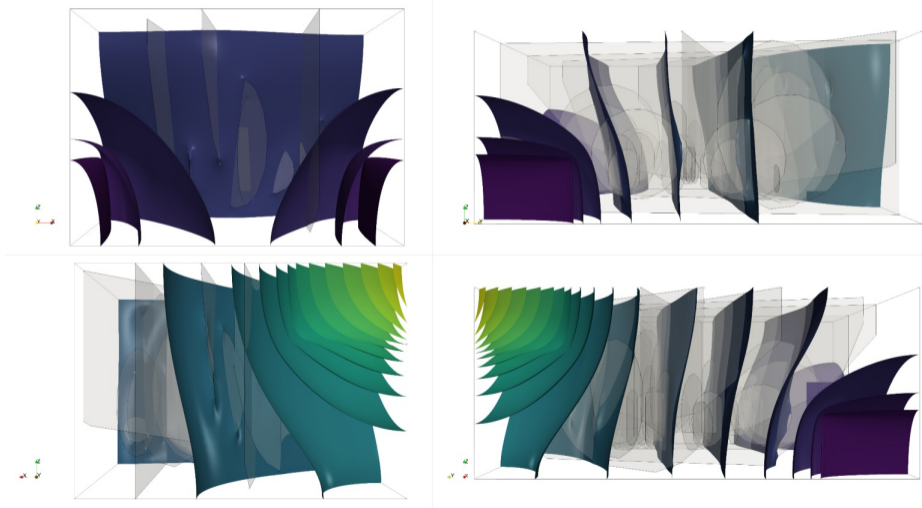
Matrix mesh: 62 676 992 tetrahedra



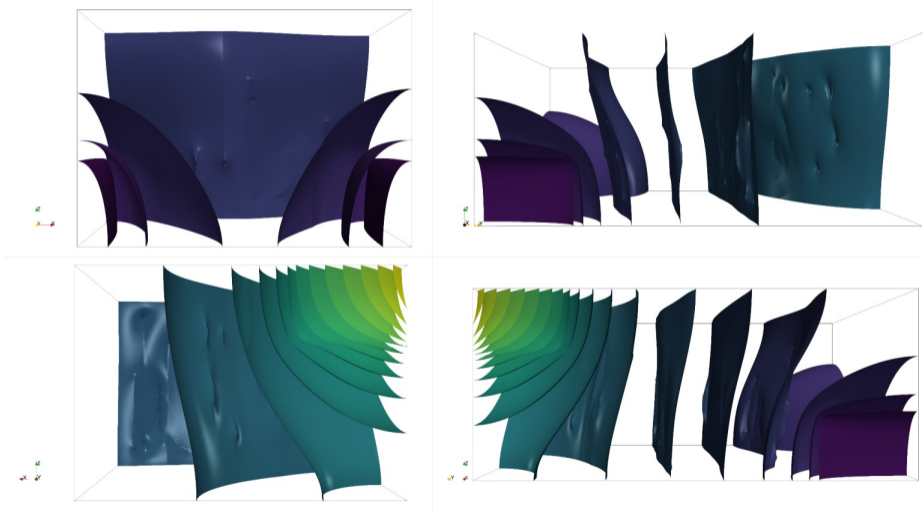
Fracture mesh: 3 367 552 triangles



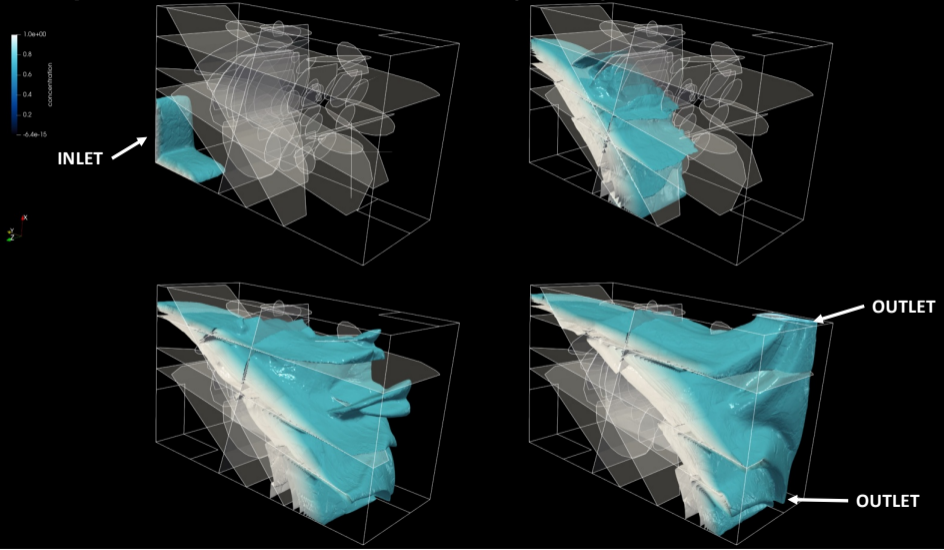
Flow: pressure iso-surfaces



Flow: pressure iso-surfaces



Transport: concentration isosurfaces (0.75-1)



Similar idea for a more challenging scenario

Fluid-structure-contact interaction

Project	Application	Fluid	Solid	Coupling	Contact	Article
AV-Flow	Heart-valves	FD	FEM	IB	-	Nestola et al. [2019]
-	Heart-valves	FEM	FEM	ID	Lagrange Multipliers (LM)	Nestola et al. [2021]
Fluya	Pumps	CVFEM	FEM	ID	Shifted-Penalty (SP)	In preparation

ID := Immersed Domain, IB := Immersed Boundary

FSI: Boundary-fitted methods

- **Matching boundary** of fluid and solid meshes
- Arbitrary Lagrangian Eulerian (ALE)
- **Fluid mesh deforms** with solid mesh
- **Accurate** results at FSI interface
- Large displacements → **Distorted fluid grid** → reduced numerical stability and accuracy

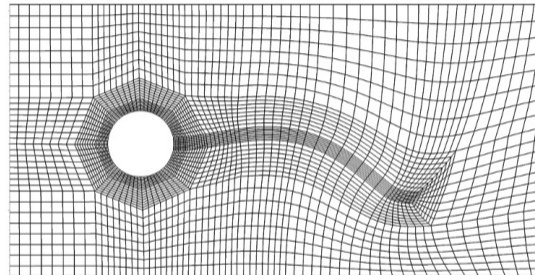


Figure: ALE mesh

FSI: Non Boundary-fitted fixed-grid methods

Immersed techniques

- **Independent meshes** of fluid and solid meshes
- Eulerian fluid formulation
- **Fuzzy** FSI interface → **higher resolution required** for reproducing accurate results
- **Flexible** choice of discretization for the fluid (e.g., FEM, FVM, CVFEM, FDM) and software

Immersed domain → fluid and solid are coupled in the entire intersection volume

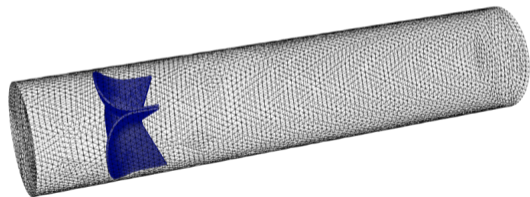
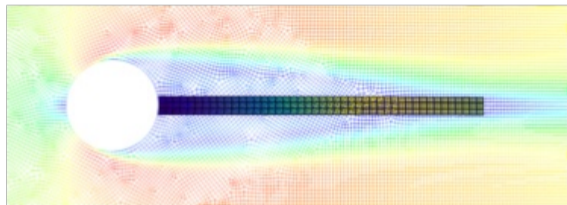


Figure: Super-imposed solid and fluid meshes

Glowinski et al. [1999], Baaijens [2001], Hesch et al. [2014]

Strong formulation of the **fluid-structure-interaction** problem

$$\rho_f \frac{\partial \mathbf{u}_f}{\partial t} + \rho_f (\mathbf{u}_f \cdot \nabla) \mathbf{u}_f + \boldsymbol{\sigma}_f - \boldsymbol{\lambda} = \mathbf{0} \quad \text{in } \Omega_f, \quad (\text{Navier-Stokes equations})$$

$$\nabla \cdot \mathbf{u}_f = 0 \quad \text{in } \Omega_f,$$

$$\rho_s \frac{\partial^2 \boldsymbol{\eta}_s}{\partial t^2} + \boldsymbol{\sigma}_s + \boldsymbol{\lambda} = \mathbf{0} \quad \text{in } \Omega_s(t), \quad (\text{Elastodynamics equation})$$

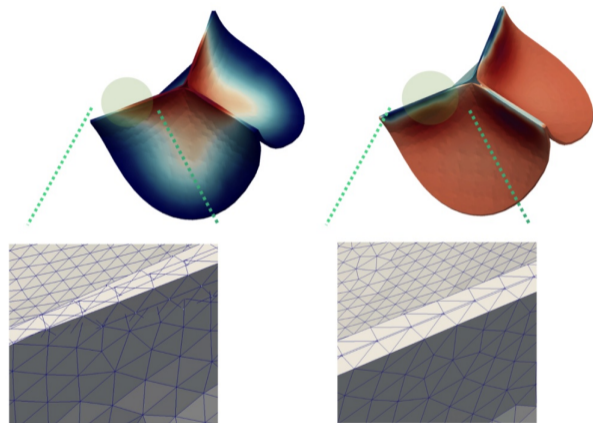
$$\frac{\partial \boldsymbol{\eta}_s}{\partial t} - \mathbf{u}_f = \mathbf{0} \quad \text{in } \Gamma = \Omega_f \cap \Omega_s(t),$$

where

\mathbf{u}_f := velocity, p_f := pressure, $\boldsymbol{\eta}_s$:= displacement, $\boldsymbol{\lambda}$:= Lagrange multiplier, ρ_f := mass density, and initial and boundary conditions ...

Contact between structures

- **Initial conditions for FSI simulation**
 - Containment problem
 - Large stresses in structure will cause interpenetration
- Cases with low resolution (TTS constraints)
- Multi-body contact and unilateral contact



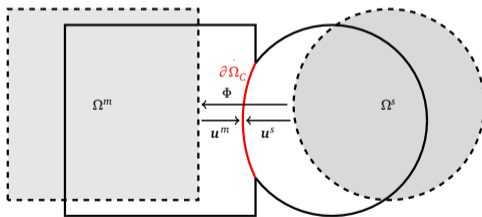
X



Dickopf and Krause [2009], Krause and Walloth [2012]

Two-body contact problem

- Elastic bodies $\Omega^m, \Omega^s \in \mathbb{R}^d$, $d \in \{2, 3\}$
- Lipschitz continuous boundaries Γ^m, Γ^s
- A priori unknown contact boundary $\partial\Omega_c = \Gamma_c$
- Gap between the two bodies g_c



Contact conditions

- Smooth contact mapping: $\Phi : \underset{c}{s} \rightarrow \underset{c}{m}$
- Vector field of normal directions: $\mathbf{n}_\Phi : \underset{c}{s} \rightarrow \mathbb{S}^2$

$$\mathbf{n}_\Phi(\mathbf{x}) = \begin{cases} \frac{\Phi(\mathbf{x}) - \mathbf{x}}{|\Phi(\mathbf{x}) - \mathbf{x}|}, & \text{if } \Phi(\mathbf{x}) \neq \mathbf{x}, \\ \mathbf{n}^s(\mathbf{x}), & \text{otherwise} \end{cases}$$

- Jump of the solution in \mathbf{n}_Φ

$$[[\boldsymbol{\eta}]] := \boldsymbol{\eta}^s - \boldsymbol{\eta}^m \circ \Phi \quad [[n]] := [[\boldsymbol{\eta}]] \cdot \mathbf{n}_\Phi$$

- Contact conditions

$$\left. \begin{array}{l} \text{Non-penetration condition: } [[n]] - g_c \leq 0 \\ \text{Normal contact stress: } p_n(\boldsymbol{\eta}^s) \leq 0 \\ \text{Complementary condition: } ([[n]] - g_c)p_n(\boldsymbol{\eta}^s) = 0 \\ \text{Tangential contact stress: } \boldsymbol{\tau}_t(\boldsymbol{\eta}^s) = 0 \end{array} \right\} \text{on } \underset{c}{c}$$

FSCI problem discretization

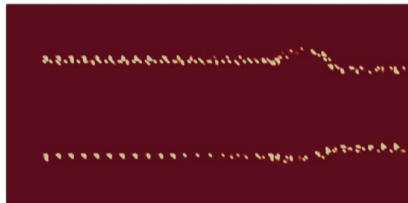
- FEM for the **structure**
- CVFEM^a for the **fluid**
- Variants of mortar-method^b for the coupling between **fluid** and **structure**
- $\frac{\partial \eta_s}{\partial t} - \mathbf{u}_f = \mathbf{0} \rightarrow \int_I \left(\sum_i \frac{\partial}{\partial t} \varphi_i - \sum_j u_j \theta_j \right) \cdot \mu_k = 0 \quad \forall \mu_k \in \Lambda$
(weak equality condition)
- Where $\varphi_i \in V_s$, $\theta_j \in V_f$, $\mu_k \in \Lambda$ are the basis functions for structure, fluid, and multiplier discretizations, respectively
- Similar for **contact**

^aBaliga and Patankar [1983]

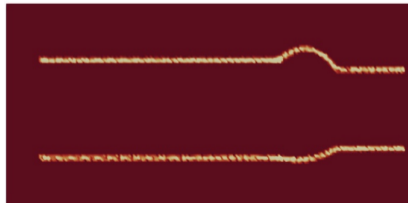
^bBernardi et al. [2005]

Lagrange multiplier

Standard interpolation (etc.)



Variational approach



Coupling and resampling

Parallel coupling procedure

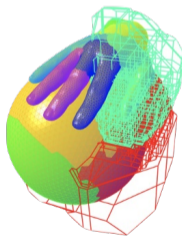
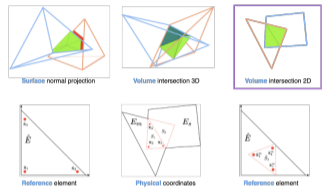
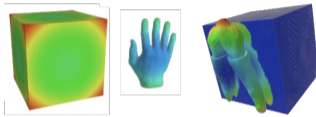
Coupling types

- FSI Volumetric coupling
- Contact conditions Surface coupling

Geometric operations

- Structure considered in the deformed configuration
- Intersection mesh for numerical quadrature of the coupling conditions fluid-structure and structure-structure

Krause and Zulian [2016]



Bio-prosthetic heart-valve simulation

Spatial discretization

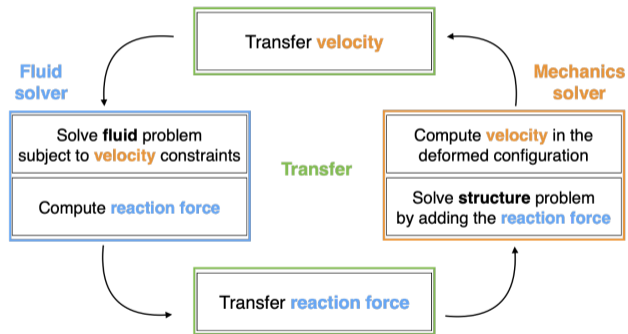
- **Fluid**: FEM (+SUPG), with the MOOSE framework [Peterson et al., 2018]
- **Structure**: FEM

Time discretization

- **Fluid**: Backward Differentiation Formula (BDF2)
- **Structure**: Contact-stabilized-Newmark scheme [Krause and Walloth, 2012]

Staggered approach

- **Fluid** and **structure** sub-problems solved separately within a Picard iteration
- A **multibody contact problem** is solved with a non-smooth sub-structuring method^a



^aArticle is work in progress

Bio-prosthetic heart-valve simulation

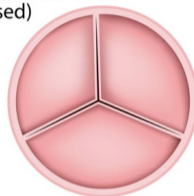
Aortic valve stenosis

- **Prevalent** valvular **pathology** in Western countries
- Progressive thickening of the valve
- Results in severe impairment of the valve motion → Replacement with bioprosthesis

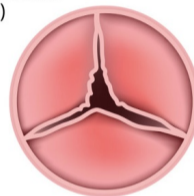
Bioprosthesis heart valve

- **Limited durability**
- **Numerical simulations** for studying valve design

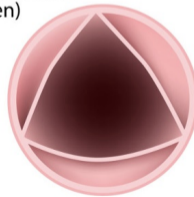
Normal valve (closed)



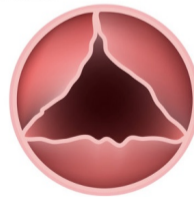
Valve stenosis (closed)



Normal valve (open)



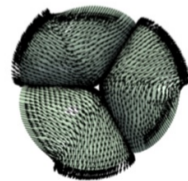
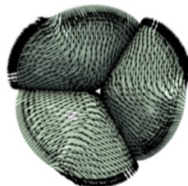
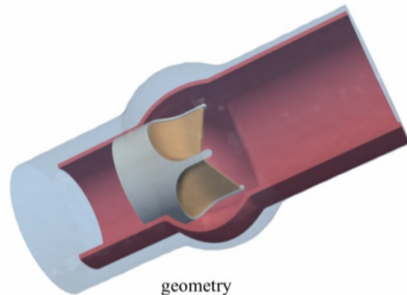
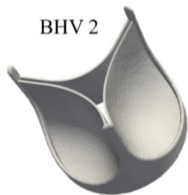
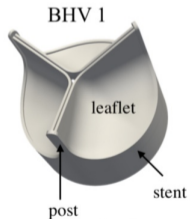
Valve stenosis (open)



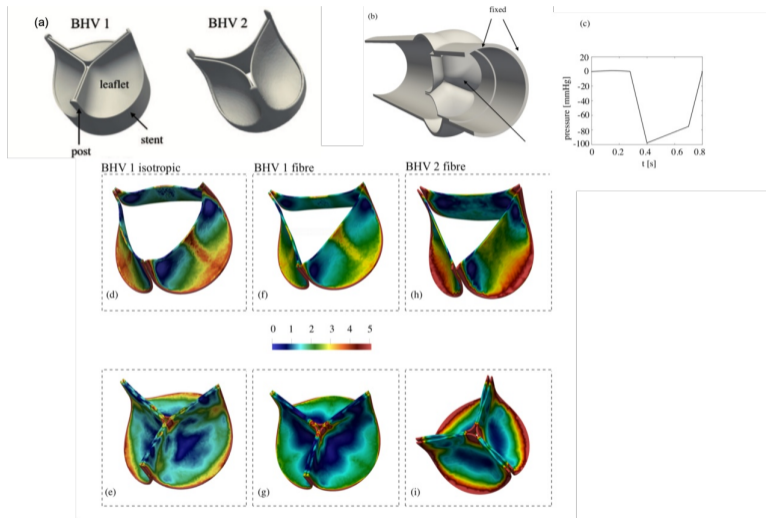
Bio-prosthetic heart-valve simulation

BHV model

- Holzapfel fiber-reinforced material
- Two valve designs
- with and without fibers



Bio-prosthetic heart-valve simulation



Purely structure simulation of the BHV

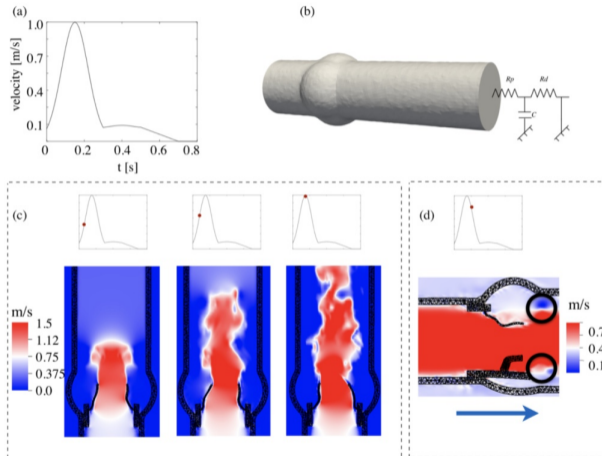
- Pressure profile imposed on the structure
- VonMises stresses are lower in the fiber-reinforced BHV 1 model

Bio-prosthetic heart-valve simulation

Fiber reinforced BHV 1 performance

- Mechanical and haemodynamic performance
- (a) Velocity. Inflow boundary condition.
- (b) Windkessel model for pressure gradient between 80 and 120 mmHg
- (c) Systole
- (d) Diastole

More details in Nestola, Zulian, Gaedke-Merzhäuser, and Krause [2021]



- Properly and efficiently simulating the sub-problems is challenging on their own
- **Complex setups and geometries** → generality and robustness of methods and algorithms
 - Non-smooth interactions between structures due to **contact**
 - Closing gaps and **blockage** of fluid flow
 - From CAD models to proper initial value problem
 - Physical parameters and engineering goals
 - **FP70 Video**
- **Transient simulation (3 + 1)D** → scalable solution techniques and high-performance codes
 - Simulation time is constrained by business goals and computational resources
 - Sufficient fidelity vs computational effort
- (Limited freedom due to split development efforts)

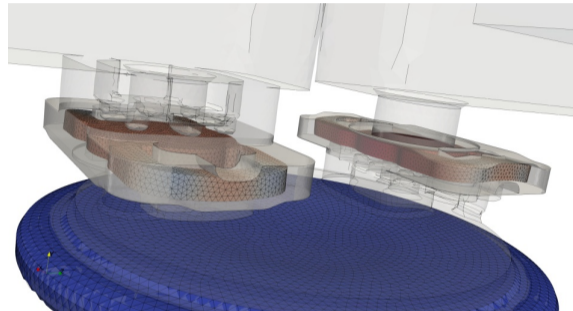


Figure: Set-up for FSCI in idealized hydro-pump

Hydro-pump simulation

Simulation of fluid-structure interaction in diaphragm pumps

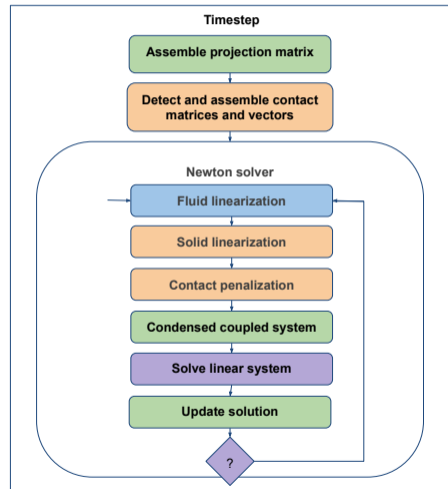
- Collaboration with HSLU, article is WIP
- **Structure** only IVP initialization
- **NeoHookean hyperelastic material**
- Monolithic formulation

Spatial discretization

- **Fluid**: CVFEM
- **Structure**: FEM

Time discretization

- **Fluid**: Implicit Euler
- **Structure**: Newmark scheme



Hydro-pump simulation

FSI Saddle-point system (after linearization)

$$\begin{pmatrix} \mathbf{A}_f & \mathbf{0} & -\mathbf{B}^T \\ \mathbf{0} & \mathbf{A}_s & \mathbf{D}^T \\ -\mathbf{B} & \mathbf{D} & \mathbf{0} \end{pmatrix} \begin{pmatrix} \mathbf{u}_f \\ \mathbf{u}_s \\ \lambda \end{pmatrix} = \begin{pmatrix} \mathbf{R}_f \\ \mathbf{R}_s \\ \mathbf{R}_{\text{FSI}} \end{pmatrix},$$

with dual-Lagrange multipliers

$$\begin{aligned} \mathbf{T} &= \mathbf{D}^{-1}\mathbf{B}, \quad \mathbf{u}_s = \mathbf{D}^{-1}\mathbf{R}_{\text{FSI}} + \mathbf{T} \mathbf{u}_f, \\ \lambda &= \mathbf{D}^{-T} (\mathbf{R}_s - \mathbf{A}_s(\mathbf{D}^{-1}\mathbf{R}_{\text{FSI}} + \mathbf{T} \mathbf{u}_f)), \end{aligned}$$

we compute (Gaussian elimination on paper)

$$(\mathbf{A}_f + \mathbf{T}^T \mathbf{A}_s \mathbf{T}) \mathbf{u}_f = \mathbf{R}_f + \mathbf{T}^T \mathbf{R}_s - \mathbf{T}^T \mathbf{A}_s \mathbf{D}^{-1} \mathbf{R}_{\text{FSI}},$$

where $\mathbf{R}_{\text{FSI}} = -(\mathbf{D}\mathbf{u}_s^k - \mathbf{B}\mathbf{u}_f^k)$.

Hydro-pump simulation

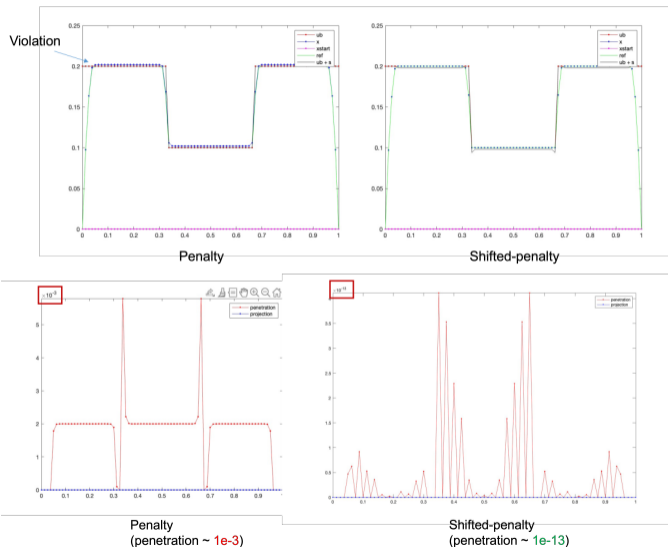
- Condensed linearized system (k) is solved for the velocity increment \mathbf{u}_f
- **Structure** equations adapted after linearization
 - $\mathbf{A}_s = \frac{2}{\Delta t} \mathbf{M}_s + \frac{1}{2} \mathbf{H}_s(\boldsymbol{\eta}_s^k)$,
 - $\mathbf{R}_s = \mathbf{f}_s^{\text{external}} - \mathbf{f}_s^{\text{contact}} - \mathbf{f}_s^{\text{int}}(\boldsymbol{\eta}_s^k) + \mathbf{M}_s (\mathbf{a}_s^t - \frac{2}{\Delta t} (\mathbf{u}_s^k - \mathbf{u}_s^t))$,
 - after solve $\mathbf{u}_s^{k+1} = \mathbf{u}_s^k + \mathbf{T} \mathbf{u}_f - (\mathbf{u}_s^k - \mathbf{T} \mathbf{u}_f^k)$,
 - $t := \text{time}$, $\Delta t := \text{time-step}$.
- The **structure displacement** is computed with $\boldsymbol{\eta}_s^{t+1} = \boldsymbol{\eta}_s^t + \frac{\Delta t}{2} (\mathbf{u}_s^t + \mathbf{u}_s^{t+1})$,
- Penalty methods for $\mathbf{f}_s^{\text{contact}}$
 - Interior penalty, logarithmic barrier (or polynomial)
 - **Exterior penalty** and **shifted** variant (*Augmented Lagrangian*)

Hydro-pump simulation

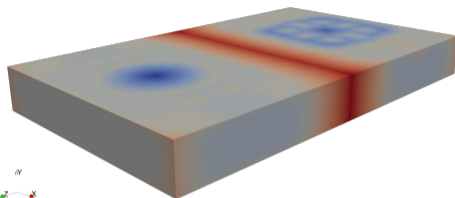
Shifted-penalty method^a

- Classical penalty term in the objective is modified (augmented Lagrangian)
 $\frac{1}{2} g_c^2 \rightarrow \frac{1}{2} (s + g_c)^2$
- The shift s is used to “change the obstacle”
- Same penalty parameter but **better enforcement of non-penetration condition**
- The contribution included in the FSI by means of f_s^{contact} (details not shown here)

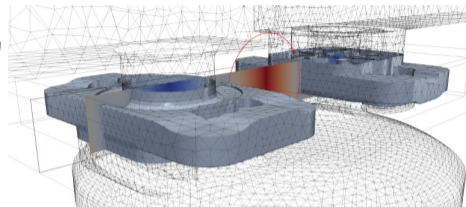
^aDivi and Kesavan [1982], Zavarise [2015]



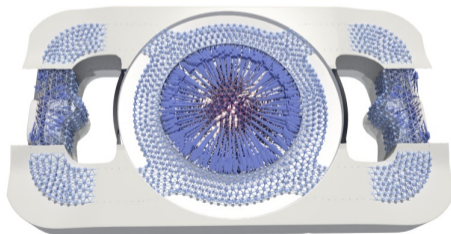
Hydro-pump: initial conditions



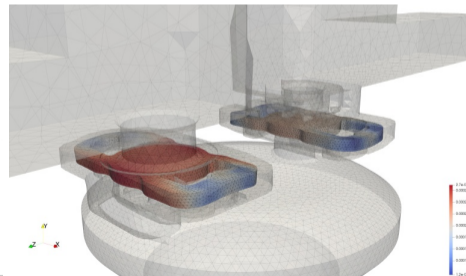
1) SDF on structured grid



2) In small volume w.r.t. the **fluid** domain



3) SDF is resampled to **solid** mesh



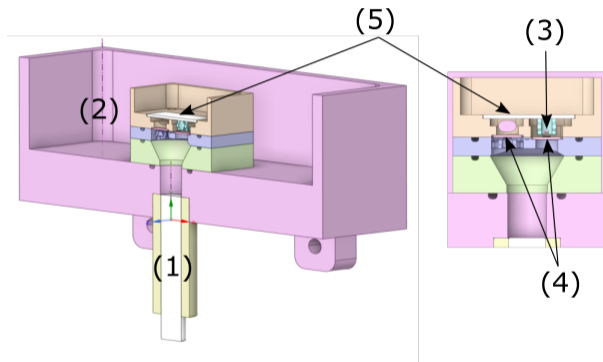
4) **Contact problem** solved (3 + 4) until contained

Hydro-pump simulation: simplified diaphragm pump

Simplified diaphragm pump test-rig

1. Rigid driving piston
2. Fluid reservoir
3. Valve limiters
4. Valves^a
5. Transparent plexiglass window

^aParts removed due to copyright



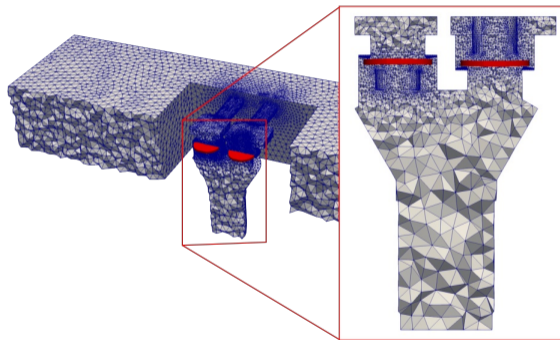
Hydro-pump simulation: simplified diaphragm pump

Simplified diaphragm pump mesh

- **Fluid** 122 432 nodes (637 570 cells)
- **Structure** 11 140 nodes (47 045 cells)

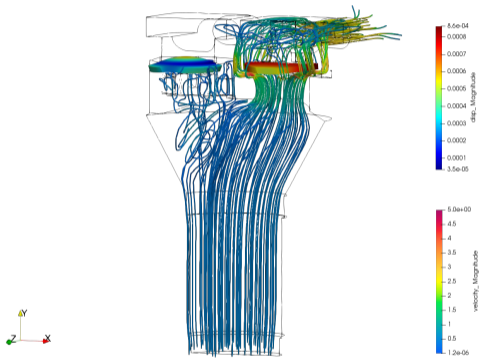
Simulation setup

- Rigid piston modelled as inlet/outlet boundary with prescribed transient flow signal
- Water surface of reservoir modelled as opening with constant static pressure
- Valves modelled as immersed structures, anchored through contact with fluid domain walls



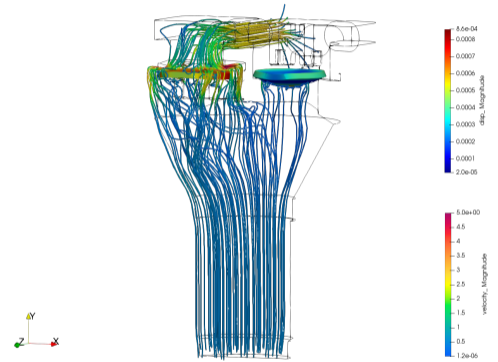
Hydro-pump simulation: simplified diaphragm pump

Time: 0.025000



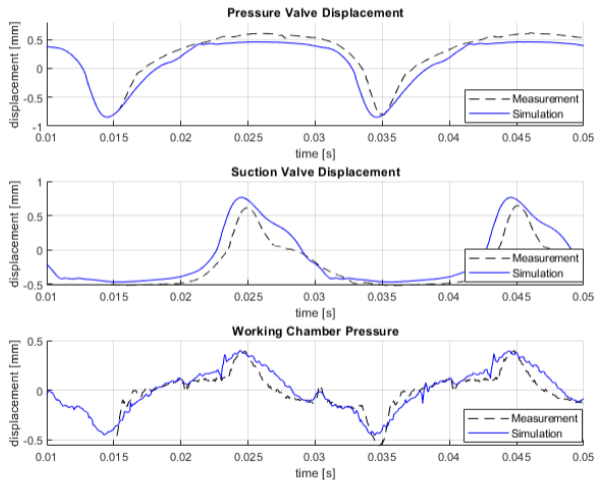
Flow from the piston cylinder into the water reservoir during the pressure stroke

Time: 0.035000



Flow from the water reservoir into the piston cylinder during the suction stroke

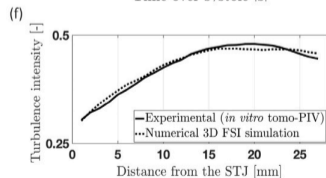
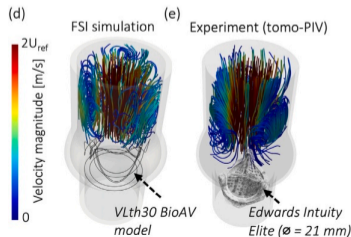
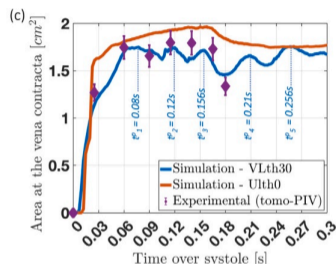
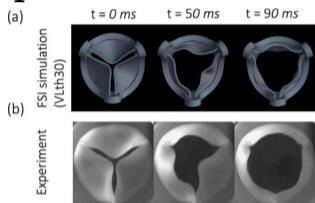
Hydro-pump simulation: simplified diaphragm pump



On the role of aortic valve architecture for physiological hemodynamics and valve replacement

Work from

- Corso and Obrist [2024a]
- Corso and Obrist [2024b]
- Tsolaki, Corso, Zboray, Avaro, Appel, Liebi, Bertazzo, Heinisch, Carrel, Obrist, et al. [2023]
- Corso, Coulter, and Nestola [2024]
- Based on AVFLOW [Nestola, Becsek, Zolfaghari, Zulian, De Marinis, Krause, and Obrist, 2019]
- **Videos are courtesy of Pascal Corso (ETHZ)**



Contact between rough surfaces using a dual mortar method

- Work from von Planta, Vogler, Zulian, Saar, and Krause [2020]

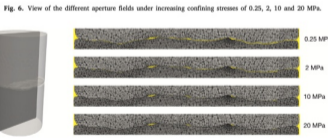
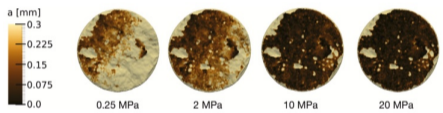
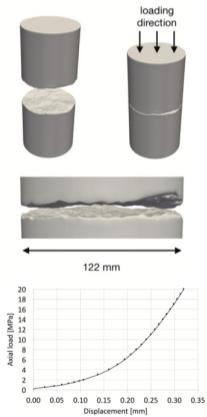


Fig. 6. View of the different aperture fields under increasing confining stresses of 0.25, 2, 10 and 20 MPa.

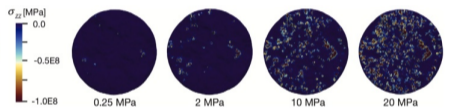


Fig. 8. Top view of the lower fracture surface for confining stresses of 2, 10 and 20 MPa. The color indicates the vertical stresses σ_{zz} .

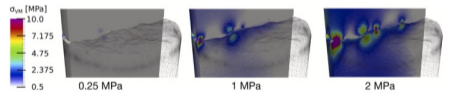
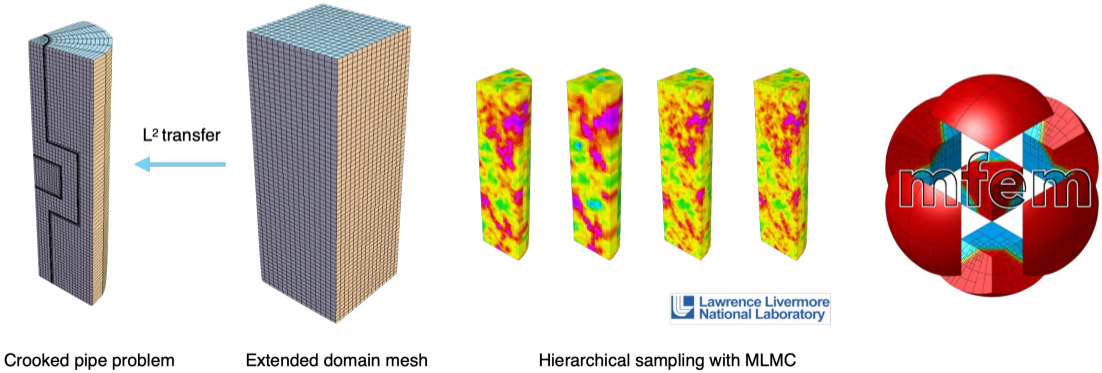


Fig. 9. The color indicates von Mises stresses around contact points during the closure of the fracture at confining stresses of 0.25, 1 and 2 MPa.

Scalable hierarchical PDE sampler for generating spatially correlated random fields using nonmatching meshes

- Work from Osborn, Zulian, Benson, Villa, Krause, and Vassilevski [2018]
- Based on Krause and Zulian [2016] integrated in MFEM



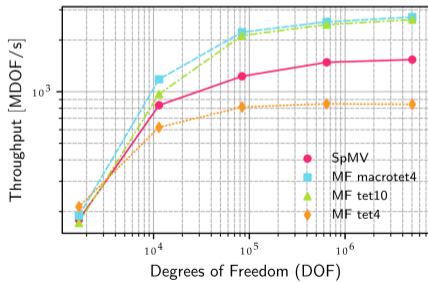
Preliminary work on semi-structured operators

- Greater spatio-temporal resolution of simulations needed to capture relevant small scale dynamics
- More complex physics such as multi-phase flows
- Supercomputing mandatory → Semi-structured operators
- PASC project 2025-2028 XSES-FSI (<https://pasc-ch.org/index.html>)

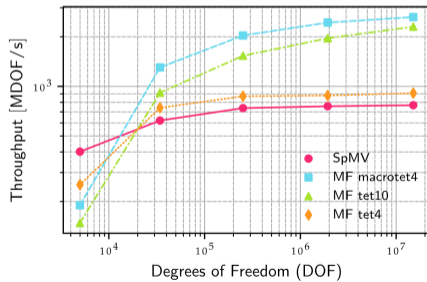
Comparison with **cuSPARSE** on NVIDIA P100 (FP64: 4.7 TFlop/s)

Throughput in MDoF/s (Million degrees of freedom per second)

- Matrix-Free (MF) operators achieve higher throughput than cuSPARSE SpMV except **tet4** (highest **macrotet4**)
- **Laplacian**: **1.8x** and **3.2x** speedup over **SpMV** and **tet4**, respectively
- **Linear Elasticity**: **3.4x** and **2.9x** speedup over **SpMV** and **tet4**, respectively
- **In line with results from ECP, additional regularity benefits performance**



Laplacian

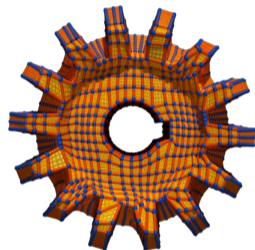
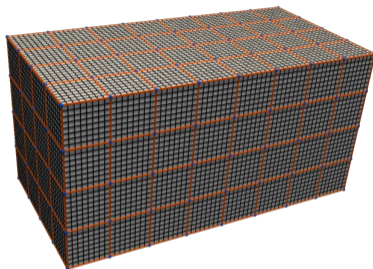


Linear elasticity

Memory footprint from structured to unstructured

Basic example

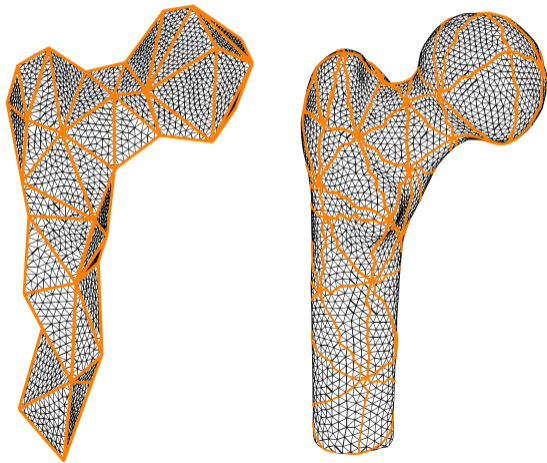
- Cuboid with $\Omega = (0, 2) \times (0, 1) \times (0, 1)$
- $80 \times 40^2 \times 8^3 = 65\,536\,000$ elements, and 66 049 281 nodes.
- **Semi-structured mesh** (“level 8”), with 128 000 macro-elements.
- Laplace operator stored with **first-fundamental form**, i.e., 6 scalars per element (*FP16*)
- Nodal field (*FP64*), Elemental indices (*INT32*), Coordinates (*FP32*)



Mesh	Points [GB]	Elements [GB]	Field [GB]	Operator [GB]	Total [GB]	Proportion
Structured	0	0	0.528	0	0.528	1
Semi-structured (8)	0.001	0.37	0.528	0.0015	0.9	1.7
Unstructured	0.79	2	0.528	0.7864	4.1	7.7

Compromise between convenience and regularity

- Complex mesh descriptions → **Boundary parametrization** [Zulian et al., 2017] (**to be revisited**)
- Memory efficiency and bandwidth requirements
- **Implicit** hierarchical **structure** to be mapped to compute hardware
- Geometric **multigrid** methods and **sub-structuring** methods
- Workload granularity (1 element per thread to 1 element per GPU)
- Main target is solution strategies employing **matrix-free** operators
- Performance of linear operators might be further improved by exploiting stencils



Performance of semi-structured operators

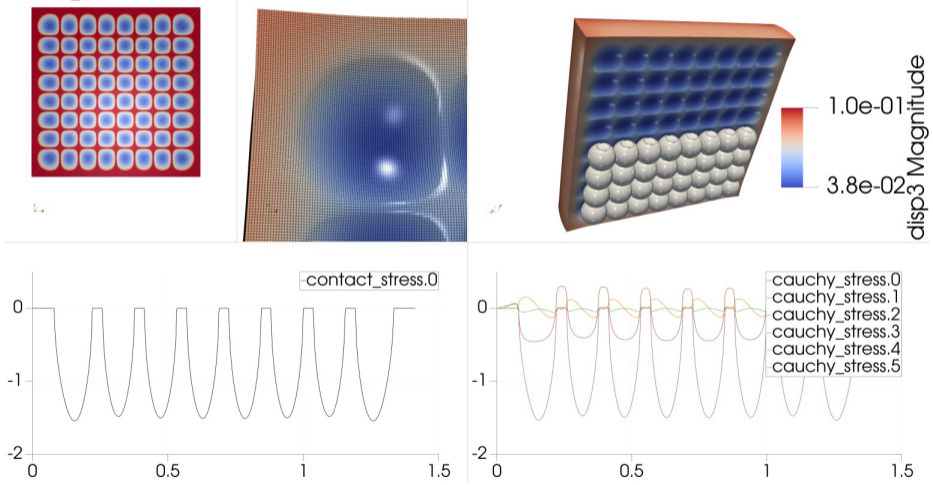
Throughput in MDoF/s (Million degrees of freedom per second)

- **Baseline** Laplace operator for geometric multigrid
- **#nodes per element** is $(N + 1)^3$
- Factor of 8 increase in elements does not translate to 8x larger compute times
- Finer levels have higher throughput approx. **3-5x**
- On **NVIDIA H100 GPU** best throughput **20320.3** [MDOF/s]
- On **Mac M1 Max** (8 OpenMP threads) best throughput **758.631** [MDOF/s] ($N = 10$)
- On **Shaheen's AMD EPYC 9654**, perf. limited by basic OpenMP parallelization (0.5-0.6 efficiency), for Level = 16 #elements **1 943 764 992**, #nodes **1 948 441 249**

Table: One node on Shaheen: **192 OpenMP threads**. Coarse mesh ($N = 1$) #elements 78^3 , approx. 1.9 G dofs

N	TTS [s]	Throughput [MDOF/s]
16	0.303056	6429.3
8	0.0390528	6251.56
4	0.00781309	3924.73
2	0.000913524	4236.23
1	0.000239933	2054.9

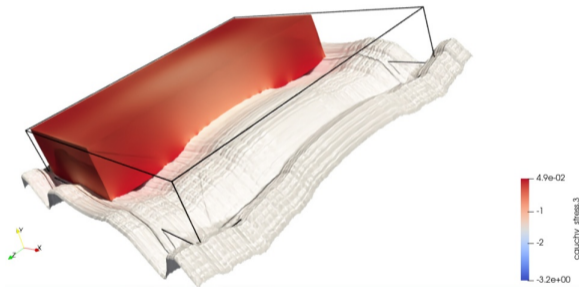
Solution to contact problems with semi-structured matrix-free finite elements operators¹



¹Collaboration with PSU for algebraic coarse spaces. Article in preparation.

High-frequency surface geometric features

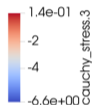
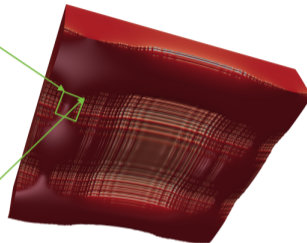
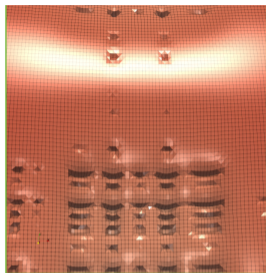
- Geometric MG proof-of-concept for **Fluya FSCI**
- Unilateral linearized contact problem, SDF obstacle
- **WIP**: baseline implementation to be optimized
- One Shaheen III node, AMD EPYC 9654 **CPUs** (192 cores)
- TLP: OpenMP
- **#elements** 136 294 400 (HEX8)
- **#nodes** 137 380 497 → **#dofs** 412 141 491
- Matrix-based version does not fit one node
- Time-to-solution: **39 minutes**
- 65% **Linear-elasticity operator**
- 82% **Nonlinear smoothing** → **#steps** 7230
fine-level block-Jacobi (block size = 3×3)



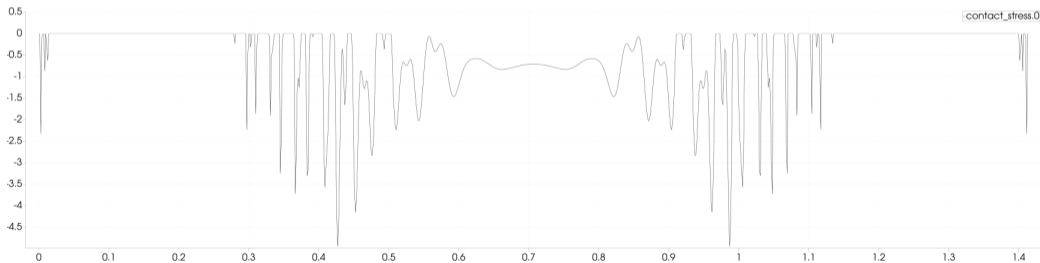


contact_stress.0

-1.1e+01 3.1e-09



cauchy_stress.3

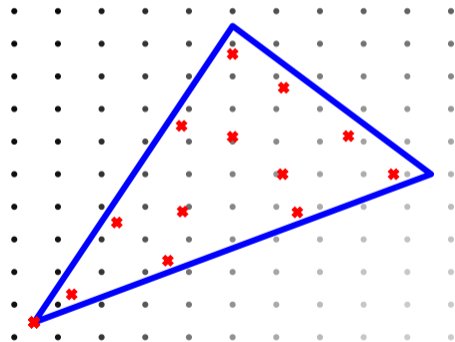


contact_stress.0

Resampling: structured \rightarrow unstructured

Example for a triangular mesh: quadrature-points for a triangle, nodes of the structured grid

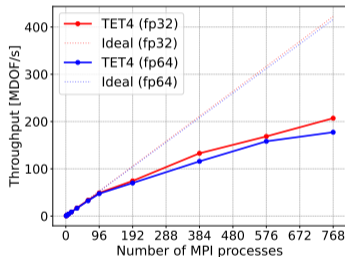
- Approximate numerical quadrature
- Sampling a field defined over a structured grid for each quadrature node in the **tetrahedral** mesh.
- **Gather memory access pattern**
- First and second order iso-parametric mesh
- We start from structured to unstructured, we will address semi-structured to semi-structured later
- Effects of approximate quadrature? (study by Boffi, Credali, and Gastaldi [2024])
- Preliminary work in collaboration with Simone Riva (USI)



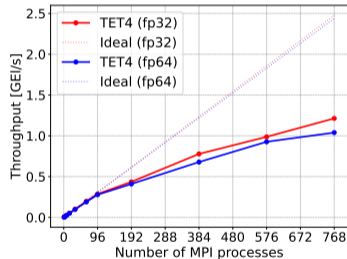
Performance results **Linear TET4 elements** (CPU)

AMD EPYC 9654 96-Core on Shaheen III, KAUST Supercomputer

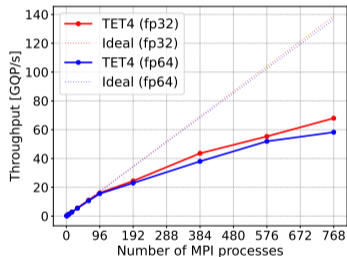
$21 \cdot 10^6$ tetrahedral elements, $900 \times 900 \times 900$ structured mesh



Degree of Freedom / s



Elements / s



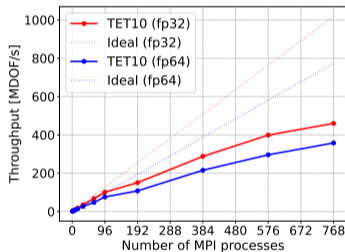
Quadrature points / s

- 10 nodes per element, and 56 quadrature points per element

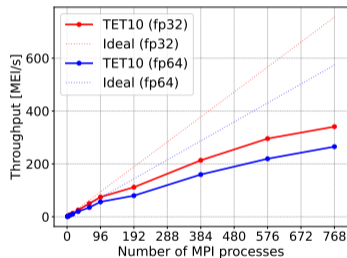
Performance results Quadratic TET10 elements (CPU)

AMD EPYC 9654 96-Core on Shaheen III, KAUST Supercomputer

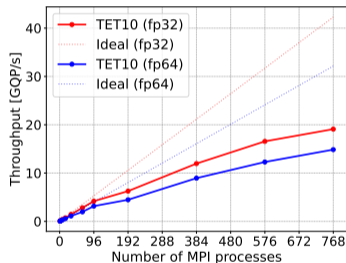
$21 \cdot 10^6$ tetrahedral elements, $900 \times 900 \times 900$ structured mesh



Degree of Freedom / s



Elements / s

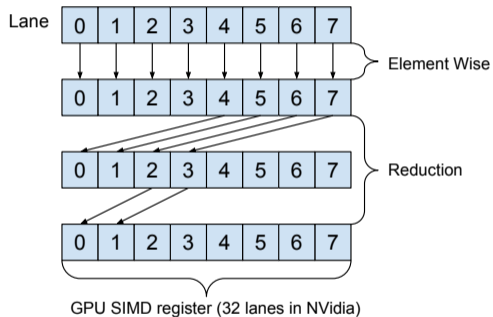


Quadrature points / s

- 10 nodes per element, and 56 quadrature points per element

CUDA Tiled-partitioned quadrature (GPU)

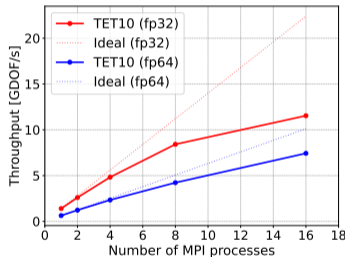
- A tile consists of a subset of a Warp (32 lanes) of a GPU vector unit, and each GPU thread occupies one lane
- One tetrahedral element per tile
- The performances significantly change as a function of the tile size N



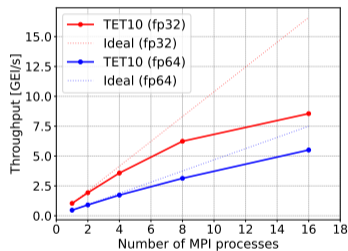
Performance results Quadratic TET10 elements (GPU)

GH200 nodes @ Alps CSCS

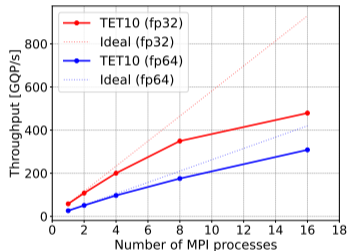
$21 \cdot 10^6$ tetrahedral elements, $900 \times 900 \times 900$ structured mesh



M Degree of Freedom / s



M Elements / s



G Quadrature points / s

- 10 nodes per element, and 56 quadrature points per element

Thank you for your attention!

Summary

- Immersed approach to flow in fractured porous media and FSI
- Example numerical applications
- Open-source libraries (BSD 3-clause license)
 - <https://github.com/mfem/mfem> (branch “moonolith_h1_bugfix” PR in review)
 - <https://bitbucket.org/zulianp/utopia>
 - https://bitbucket.org/zulianp/par_moonolith

Future work

- Focus on FSCI models and large scale FSI and FSCI
- Hybrid matrix-free and matrix-based algorithm on GPU
- Preconditioning techniques exploiting semi-structured operators
- ...

Acknowledgments

- Innosuisse project 48321.1 IP-ENG
- Swiss National Fund (SNF)
 - Immersed methods for fluid-structure-contact-interaction simulations and complex geometries
 - Stress-based methods for variational inequalities in Solid Mechanics
- UniDistance Suisse and USI-FIR
- PASC 2025-2028 – XSES-FSI

Connect



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